

21500001



**UNIVERSITY OF
NORTH DAKOTA®**



Check off each event as it happens, and win prizes!

Numbers correspond to events and are used for verification purposes.

<input type="checkbox"/> Total points in a game: 135 or more 25	<input type="checkbox"/> Total points in a half: 70 or more 19	<input type="checkbox"/> Total points in a game: 115 or more 21	<input type="checkbox"/> Player scores 15 or more points 11
<input type="checkbox"/> Either team in the penalty 28	<input type="checkbox"/> Home team steals ball 1	<input type="checkbox"/> Team shoots 1 and 1 27	<input type="checkbox"/> Player fouls out 29
<input type="checkbox"/> Home team has offensive rebound 2	<input type="checkbox"/> Either teams leads by 10 or more points 15	<input type="checkbox"/> Referee calls holding 31	<input type="checkbox"/> Either teams leads by 5 or more points 14
<input type="checkbox"/> Home team calls time out 34	<input type="checkbox"/> Player scores 25 or more points 13	<input type="checkbox"/> Total points in a half: 50 or more 17	<input type="checkbox"/> Total points in a game: 120 or more 22

BLACKOUT BINGO



Thank you for playing Basketball Bingo at today's game!

Basketball Bingo Lingo

Terms and definitions to help you understand and enjoy the game

3-point shot: a field goal worth 3 points because the shooter had both feet on the floor behind the 3-point line when the ball was released; also counts if one foot is behind the line while the other is in the air.

3-second violation: The paint is the area inside the lane lines from the baseline to the free-throw line. If an offensive player has a foot on or inside these lines for 3 seconds or longer, the player will be called for a 3-second violation. There is no restriction on the time that defensive players can occupy the paint.

Offensive rebound: a rebound of a team's own missed shot.

1-and-1 or 1-plus-1: in college, a free-throw attempt awarded for certain violations that earns the shooter a 2nd attempt only if the first is successful.

Personal foul: contact between players that may result in injury or provide one team with an unfair advantage; players may not push, hold, trip, hack, elbow, restrain or charge into an opponent; these are also counted as team fouls.

Possession arrow: in college, the possession arrow is used to determine which team's turn it is to inbound the ball to begin a period or in a jump ball situation.

Rebound: when a player grabs a ball that is coming off the rim or backboard after a shot attempt.

Shot clock: a clock that limits the amount of time that a team has to shoot the ball; 24 seconds in the NBA; in college, 35 seconds for men, 30 seconds for women.

Traveling: a floor violation when the ball handler takes too many steps without dribbling; also called walking.

Turnover: when the offense loses possession through its own fault by passing the ball out of bounds or committing a floor violation.



TO PLAY

All you'll need is a pen or pencil. When one of the 16 events listed on the front of this card occurs during the game, check off that space. If you are uncertain whether a specific event has occurred, ask a fellow fan, check the scoreboard or visit the Basketball Bingo Kiosk located in the southwest entrance.

TO WIN

As events take place on the court, check off the corresponding event on the front side of this card. If all 16 events take place YOU WIN. Visit the Basketball Bingo Kiosk in the southwest entrance and have them verify your card. Fans who record a FULL BINGO CARD will win one of the following:

- a** Prize - Betty Englestad Sioux Center Food Voucher
- b** Prize - Restaurant Gift Certificate
- c** Prize - UND scarf

TO WIN THE GRAND PRIZE

Autographed UND Women's Basketball and a Date Night Basket including movie tickets, popcorn, and candy. Everyone is automatically entered in a drawing to win the Grand Prize. Just fill in your contact information (below) and we'll notify you if you're the Grand Prize winner!

Name _____

Email _____

Phone _____

Address _____

City/Zip _____

Student / Fan / Alumni _____